# ytools3

Release 3.0.1

Library for validating yaml files against schema and selectively dumping nodes from yaml (or json) documents in yaml or json format.

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This is a port of the Python 2-only ytools ( https://github.com/yaccob/ytools ) to Python 3.

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### Chapter

## **ONE**

### **Features**

- Output yaml as json or python
- Output json as yaml or python (provided that there are no duplicate mapping entry in the json source)
- Extract particular nodes from yaml and json files.
  - If yaml is used as output format (default) the output is a valid yaml document.
- Validate yaml and json documents.
  - The json-schema can be provided in yaml format as well, which improves readability and writability.
- Preserve order of mapping-keys in yaml and json output.
- Multi-document support
  - Multiple input files
    - \* ... as well as multiple yaml documents within a file
    - \* ... and a combination of both

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Chapter

**TWO** 

### Installation

### 2.1 from PyPI

```
$ python3 -m pip install ytools3 --user
```

### 2.2 from GitHub

```
$ python3 -m pip install git+https://github.com/domdfcoding/ytools3@master --user
```

### 2.3 API Reference

Library for validating yaml files against schema and selectively dumping nodes from yaml (or json) documents in yaml or json format.

#### **Functions:**

<pre>dump(datafile[, path, format, yaml_options,])</pre>	Load the contents of the given YAML file and output in	
	the desired format.	
<pre>validate(schemafile, datafiles[, encoding])</pre>	Validate the given datafiles using a schema.	

dump (datafile, path='\$', format='yaml', yaml\_options='{explicit\_start: True, explicit\_end: True, allow\_unicode: True}', json\_options='{indent: 2, encoding: utf-8}', encoding='utf-8')

Load the contents of the given YAML file and output in the desired format.

#### **Parameters**

- datafile (Union[str, Path])
- path (str) Default '\$'.
- format (str) Default 'yaml'.
- yaml\_options(str) Default'{explicit\_start: True, explicit\_end: True, allow\_unicode: True}'.
- json\_options(str)-Default'{indent: 2, encoding: utf-8}'.
- encoding (str) Encoding to open the files with. Default 'utf-8'.

**validate** (*schemafile*, *datafiles*, *encoding='utf-8'*) Validate the given datafiles using a schema.

#### **Parameters**

- $\bullet$  schemafile (Union[str, Path]) The json or yaml formatted schema to validate with
- datafiles (Iterable[Union[str, Path]]) An iterable of json or yaml files to validate
- encoding (str) Encoding to open the files with. Default 'utf-8'.

#### 2.4 Overview

ytools3 uses tox to automate testing and packaging, and pre-commit to maintain code quality.

Install pre-commit with pip and install the git hook:

```
$ python -m pip install pre-commit
$ pre-commit install
```

# 2.5 Coding style

formate is used for code formatting.

It can be run manually via pre-commit:

```
$ pre-commit run formate -a
```

Or, to run the complete autoformatting suite:

```
$ pre-commit run -a
```

### 2.6 Automated tests

Tests are run with tox and pytest. To run tests for a specific Python version, such as Python 3.6:

```
$ tox -e py36
```

To run tests for all Python versions, simply run:

\$ tox

# 2.7 Type Annotations

Type annotations are checked using mypy. Run mypy using tox:

```
$ tox -e mypy
```

### 2.8 Build documentation locally

The documentation is powered by Sphinx. A local copy of the documentation can be built with tox:

```
$ tox -e docs
```

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```

### 2.10 Downloading source code

The ytools3 source code is available on GitHub, and can be accessed from the following URL: https://github.com/domdfcoding/ytools3

If you have git installed, you can clone the repository with the following command:

\$ git clone https://github.com/domdfcoding/ytools3

```
Cloning into 'ytools3'...
remote: Enumerating objects: 47, done.
remote: Counting objects: 100% (47/47), done.
remote: Compressing objects: 100% (41/41), done.
remote: Total 173 (delta 16), reused 17 (delta 6), pack-reused 126
Receiving objects: 100% (173/173), 126.56 KiB | 678.00 KiB/s, done.
Resolving deltas: 100% (66/66), done.
```

Alternatively, the code can be downloaded in a 'zip' file by clicking:

Clone or download -> Download Zip

#### 2.10.1 Building from source

The recommended way to build ytools3 is to use tox:

```
$ tox -e build
```

The source and wheel distributions will be in the directory dist.

If you wish, you may also use pep517.build or another PEP 517-compatible build tool.

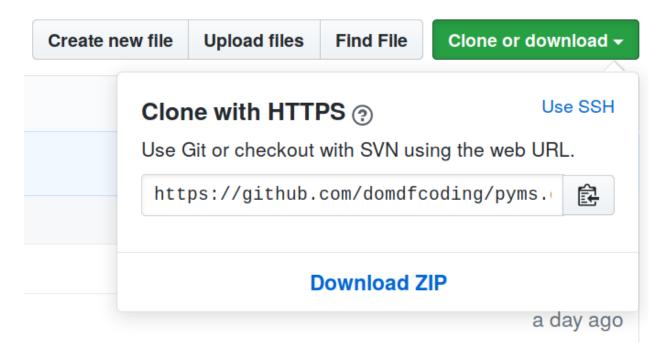


Fig. 1: Downloading a 'zip' file of the source code

# **Python Module Index**

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